

# Package ‘logr’

July 30, 2021

**Title** Creates Log Files

**Version** 1.2.5

**Description** Contains functions to help create log files. The package aims to overcome the difficulty of the base R `sink()` command. The `log_print()` function will print to both the console and the file log, without interfering in other write operations.

**License** CC0

**Encoding** UTF-8

**URL** <https://logr.r-sassy.org>

**BugReports** <https://github.com/dbosak01/logr/issues>

**Depends** R (>= 3.4.0)

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**Imports** withr, utils

**VignetteBuilder** knitr

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**NeedsCompilation** no

**Author** David Bosak [aut, cre]

**Maintainer** David Bosak <[dbosak01@gmail.com](mailto:dbosak01@gmail.com)>

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logr	<i>Creates log files</i>
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### Description

The **logr** package contains functions to easily create log files.

### Details

The **logr** package helps create log files for R scripts. The package provides easy logging, without the complexity of other logging systems. It is designed for analysts who simply want a written log of their program execution. The package is designed as a wrapper to the base R `sink()` function.

### How to use

There are only three **logr** functions:

- `log_open`
- `log_print`
- `log_close`

The `log_open()` function initiates the log. The `log_print()` function prints an object to the log. The `log_close()` function closes the log. In normal situations, a user would place the call to `log_open` at the top of the program, call `log_print()` as needed in the program body, and call `log_close()` once at the end of the program.

Logging may be controlled globally using the options "logr.on" and "logr.notes". Both options accept TRUE or FALSE values, and control log printing or log notes, respectively.

See function documentation for additional details.

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log_close	<i>Close the log</i>
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### Description

The `log_close` function closes the log file.

### Usage

```
log_close()
```

## Details

The `log_close` function terminates logging. As part of the termination process, the function prints any outstanding warnings to the log. Errors are printed at the point at which they occur. But warnings can be captured only at the end of the logging session. Therefore, any warning messages will only be printed at the bottom of the log.

The function also prints the log footer. The log footer contains a date-time stamp of when the log was closed.

## Value

None

## See Also

[log\\_open](#) to open the log, and [log\\_print](#) for printing to the log.

## Examples

```
# Create temp file location
tmp <- file.path(tempdir(), "test.log")

# Open log
lf <- log_open(tmp)

# Send message to log
log_print("High Mileage Cars Subset")

# Perform operations
hmc <- subset(mtcars, mtcars$mpg > 20)

# Print data to log
log_print(hmc)

# Close log
log_close()

# View results
writeLines(readLines(lf))
```

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log\_open

*Open a log*

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## Description

A function to initialize the log file.

## Usage

```
log_open(file_name = "", logdir = TRUE, show_notes = TRUE, autolog = NULL)
```

## Arguments

file_name	The name of the log file. If no path is specified, the working directory will be used.
logdir	Send the log to a log directory named "log". If the log directory does not exist, the function will create it. Valid values are TRUE and FALSE. The default is TRUE.
show_notes	If true, will write notes to the log. Valid values are TRUE and FALSE. Default is TRUE.
autolog	Whether to turn on autolog functionality. Autolog automatically logs functions from the dplyr, tidyr, and sassy family of packages. To enable autolog, either set this parameter to TRUE or set the "logr.autolog" option to TRUE. A FALSE value on this parameter will override the global option. The global option will override a NULL on this parameter. Default is that autolog is disabled.

## Details

The `log_open` function initializes and opens the log file. This function must be called first, before any logging can occur. The function determines the log path, attaches event handlers, clears existing log files, and initiates a new log.

The `file_name` parameter may be a full path, a relative path, or a file name. An relative path or file name will be assumed to be relative to the current working directory. If the `file_name` does not have a `.log` extension, the `log_open` function will add it.

If requested in the `logdir` parameter, the `log_open` function will write to a `'log'` subdirectory of the path specified in the `file_name`. If the `'log'` subdirectory does not exist, the function will create it.

The log file will be initialized with a header that shows the log file name, the current working directory, the current user, and a timestamp of when the `log_open` function was called.

All errors, the last warning, and any `log_print` output will be written to the log. The log file will exist in the location specified in the `file_name` parameter, and will normally have a `.log` extension.

If errors or warnings are generated, a second file will be written that contains only error and warning messages. This second file will have a `.msg` extension and will exist in the specified log directory. If the log is clean, the `msg` file will not be created. The purpose of the `msg` file is to give the user a visual indicator from the file system that an error or warning occurred. This indicator `msg` file is useful when running programs in batch.

To use **logr**, call `log_open`, and then make calls to `log_print` as needed to print variables or data frames to the log. The `log_print` function can be used in place of a standard `print` function. Anything printed with `log_print` will be printed to the log, and to the console if working interactively.

This package provides the functionality of `sink`, but in much more user-friendly way. Recommended usage is to call `log_open` at the top of the script, call `log_print` as needed to log interim state, and call `log_close` at the bottom of the script.

Logging may be controlled globally using the `"logr.on"` option. This option accepts a TRUE or FALSE value. If the option is set to FALSE, **logr** will print to the console, but not to the log. Example: `options("logr.on" = TRUE)`

Notes may be controlled globally using the `"logr.notes"` option. This option also accepts a TRUE or FALSE value, and determines whether or not to print notes in the log. The global option will

override the `show_notes` parameter on the `log_open` function. Example: `options("logr.notes" = FALSE)`

Version v1.2.0 of the **logr** package introduced **autolog**. The autolog feature provides automatic logging for **dplyr**, **tidyr**, and the **sassy** family of packages. To use autolog, set the `autolog` parameter to `TRUE`, or set the global option `logr.autolog` to `TRUE`. To maintain backward compatibility with prior versions, autolog is disabled by default.

### Value

The path of the log.

### See Also

[log\\_print](#) for printing to the log (and console), and [log\\_close](#) to close the log.

### Examples

```
# Create temp file location
tmp <- file.path(tempdir(), "test.log")

# Open log
lf <- log_open(tmp)

# Send message to log
log_print("High Mileage Cars Subset")

# Perform operations
hmc <- subset(mtcars, mtcars$mpg > 20)

# Print data to log
log_print(hmc)

# Close log
log_close()

# View results
writeLines(readLines(lf))
```

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log\_path

*Get the path of the current log*

---

### Description

The `log_path` function gets the path to the currently opened log. This function may be useful when you want to manipulate the log in some way, and need the path. The function takes no parameters.

### Usage

```
log_path()
```

**Value**

The full path to the currently opened log, or NULL if no log is open.

**Examples**

```
# Create temp file location
tmp <- file.path(tempdir(), "test.log")

# Open log
log_open(tmp)

# Get path
lf <- log_path()

# Close log
log_close()

lf
```

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log_print	<i>Print an object to the log</i>
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**Description**

The log\_print function prints an object to the currently opened log.

**Usage**

```
log_print(x, ..., console = TRUE, blank_after = TRUE, msg = FALSE, hide_notes = FALSE)

put(x, ..., console = TRUE, blank_after = TRUE, msg = FALSE, hide_notes = FALSE)

sep(x, console = TRUE)

log_hook(x)
```

**Arguments**

x	The object to print.
...	Any parameters to pass to the print function.
console	Whether or not to print to the console. Valid values are TRUE and FALSE. Default is TRUE.
blank_after	Whether or not to print a blank line following the printed object. The blank line helps readability of the log. Valid values are TRUE and FALSE. Default is TRUE.
msg	Whether to print the object to the msg log. This parameter is intended to be used internally. Value values are TRUE and FALSE. The default value is FALSE.

`hide_notes` If notes are on, this parameter gives you the option of not printing notes for a particular log entry. Default is `FALSE`, meaning notes will be displayed. Used internally.

## Details

The log is initialized with `log_open`. Once the log is open, objects like variables and data frames can be printed to the log to monitor execution of your script. If working interactively, the function will print both to the log and to the console. The `log_print` function is useful when writing and debugging batch scripts, and in situations where some record of a scripts' execution is required.

If requested in the `log_open` function, `log_print` will print a note after each call. The note will contain a date-time stamp and elapsed time since the last call to `log_print`. When printing a data frame, the `log_print` function will also print the number and rows and column in the data frame. These counts may also be useful in debugging.

Notes may be turned off either by setting the `show_notes` parameter on `log_open` to `FALSE`, or by setting the global option "`logr.notes`" to `FALSE`.

The `put` function is a shorthand alias for `log_print`. You can use `put` anywhere you would use `log_print`. The functionality is identical.

The `sep` function is also a shorthand alias for `log_print`, except it will print a separator before and after the printed text. This function is intended for documentation purposes, and you can use it to help organize your log into sections.

The `log_hook` function is for other packages that wish to integrate with **logr**. The function prints to the log only if `autoLog` is enabled. It will not print to the console.

## Value

The object, invisibly

## See Also

[log\\_open](#) to open the log, and [log\\_close](#) to close the log.

## Examples

```
# Create temp file location
tmp <- file.path(tempdir(), "test.log")

# Open log
lf <- log_open(tmp)

# Send message to log
log_print("High Mileage Cars Subset")

# Perform operations
hmc <- subset(mtcars, mtcars$mpg > 20)

# Print data to log
log_print(hmc)
```

```
# Close log
log_close()

# View results
writeLines(readLines(lf))
```

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log_status	<i>Get the status of the log</i>
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### Description

The `log_status` function gets the status of the log. Possible status values are 'on', 'off', 'open', or 'closed'. The function takes no parameters.

### Usage

```
log_status()
```

### Value

The status of the log as a character string.

### Examples

```
# Check status before the log is opened
log_status()
# [1] "closed"

# Create temp file location
tmp <- file.path(tempdir(), "test.log")

# Open log
lf <- log_open(tmp)

# Check status after log is opened
log_status()
# [1] "open"

# Close log
log_close()
```



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